Lesson Plan Multidisciplinary Program (Computer Science) B.A. 1st Year (1st Semester) (2025-26)

Month/Week	Topic to Cover
August 2025	Unit-I Introduction: Historical evolution of computing, Computers and their classification; Working of a computer; Block Diagram and its components; Characteristics, Benefits and Limitations of Computers. Human being Vs. Computer. Computer Codes and their types. Input and Output Devices: Introduction to I/O concepts, Hardcopy and Softcopy Devices; Keyboards, mouse, joysticks, trackballs, digitizer, voice-recognition, optical-recognition, scanners, terminals, point-of-sale terminals, machine-vision systems, Printer & its types.
September 2025	Unit-II Memory & Mass Storage Devices: Characteristics of memory systems, types of memory, RAM, ROM, magnetic disks-floppy disk, hard-disk; optical disks; Magnetic tapes; Concepts of Virtual and Cache memory Software and Operating System Concepts: Introduction, Software and its types, Language translators, Operating System and its Functions, Measuring System Performance, Assemblers, Compilers and Interpreters. Batch Processing, Multiprogramming, Multi-tasking Multiprocessing, Time Sharing, DOS, Windows, Unix/Linux.
October 2025	Unit-III Problem Solving and Programming Languages: Concept of problem solving, Problem definition, Programming Languages and their classification, Problem solving with computer, Concept of a programming and design techniques, computer program lifecycle and program development process. Data Communication: Introduction, forms of dat transmission, modem and its types, communication channels data transmission modes. Computer Networks: Introduction to Computer Network types of Computer Network, Network Topologies, Network Protocols, Applications of Computer Networks.

November 2025	Unit-IV
	Internet: Introduction to Internet, WWW, Web Browsers,
	Evolution of Internet, Applications of Internet,
	Connecting to Internet, Internet tools.
	Electronic Mail: Introduction to E-mail, Setting Up an E-
	mail Account, Composing and Sending E-mails, E-mail
35,000	Etiquette and Best Practices, Managing E-mails, Security and
	Privacy, Advanced E-mail Features, E-mail in
	Professional Settings, Troubleshooting Common E-mail
	Issues.
	Computer Applications: Computer applications in Artificial
	Intelligence, Banking, Education, Marketing,
	Desktop publishing, CAD/CAM, Project Management,
	Military Sports Research & Development.
	Military, Sports, Research & Development.

Koishir